Science

Explore and compare the differences between things that are living, dead, and things that have never been alive.

Identify and name a variety of plants and animals in their habitats, including microhabitats.

Identify that most living things live in habitats to which they are suited and describe how different habitats provide for the basic needs of different kinds of animals and plants, and how they depend on each other.

Describe how animals obtain their food from plants and other animals, using the idea of a simple food chain, and identify and name different sources of food.

Geography

7 continents / 5 oceans



<u>PE</u> -Gymnastics – Traditional tales

English

Retell with changes / character description / Setting description
Non-Chorological Report – Animals and Habitats

The Gruffola

The Snail and

the Whale

Hooks — Animal foot prints (including Gruffola) in the classroom.

Trip to the woods/Castleshaw

Animal homes for new creature thinking about animal needs.

Computing

Animation

Maths
(White Rose)
Place Value
Addition and Subtraction

Music
The Carnival of the Animals
Suite by Camille Saint-Saëns (Charanga)
Perform listen to review and evaluate
music across a range of historical periods,
genres styles and traditions

genres, styles, and traditions including the works of the great composers and musicians.

Science -

Find out how the shapes of solid objects made from some materials can be changed by squashing, bending, twisting and stretching.

History
events beyond living memory
that are significant
nationally or globally

English

Diary Newpaper report

Vlad and the Great Fire of London



Computing

Animation

<u>DT</u>

Materials and sculptures



Maths



(White Rose)
Measurement: Money.
Multiplication and division

<u>PE</u> -Dance Gun powder plot



Hooks
Theatre company to
visit school

Music -Nursery rhymes – Ring a Roses etc
Understand and explore how music is
created, produced and communicated,
including through the interrelated dimensions:
pitch, duration, dynamics, tempo, timbre,
texture, structure and appropriate musical
notations.

History – significant historical events, people and places in their own locality.

English
Letters (written as if
Christopher Columbus.)
Non Chronological Report

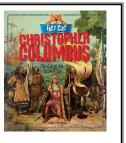
Art– Kevin Haynes artist from Oldham (has been into school)

Computing

Word processing skills and internet searches.

FACT CAT:

Christopher Columbus Sailing to America



Maths (White Rose) Number: Multiplication and Division. Statistics.

PE -Circuit training

Hooks –
Letter from Columbus
Build a ship in classroom
Trip to explore?

Music –use technology appropriately and have the opportunity to progress to the next level of musical excellence.



Science

Find out and describe how plants need water, light and a suitable temperature to grow and stay healthy.

Observe and describe how seeds and bulbs grow into mature plants
Notice that animals, including humans, have offspring which grow into adults.

<u>PE</u>

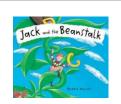
Throwing and catching

(Distance linked with beanstalk)

English

Instructions

Narrative with twist



Jack and the Beanstalk

Trust Me, Jack's Beanstalk Stinks



Hooks –
Growing plants
Trip to the
Garden Centre

<u>Art</u>

Flowers (Georgia O'Keefe)



Computing

Online safety Chromebooks

Maths (White Rose) Measurement, Shape and Fractions.

Music – The Four Seasons by Vivaldi Perform listen to review and evaluate music across a range of historical periods, genres, styles, and traditions including the works of the great composers and musicians. (Charanga)

Geography

Know the main differences between a place in England and that of a small place in a non-European country Explain some of the advantages and disadvantages of living in a city or village.

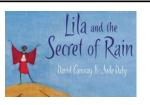
PE - Invasion games- Comparing city and village invasions with movements.

Science

Identify and compare the suitability of a variety of everyday materials, including wood, metal, plastic, glass, brick, rock,paper and cardboard for particular uses.

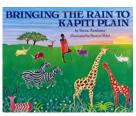
English

Narrative with change Poem - African animals / Weather (books about rain)



Lila and the Secret of Rain

Bringing the Rain to Kapiti Plain

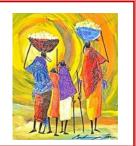


Hooks
African drummers /
dancers
Parent from Africa if
possible

Art

Colour and Shapes

(Martin Bulinya)



Computing

Coding

Maths
(White Rose)
Money,
Multiplication and division

African Music

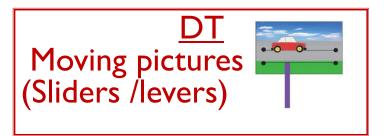
Learn to sing and use their voices, to create and compose music on their own and with others, have the opportunity instrument.

Science –

Describe the importance for humans of exercise, eating the right amounts of different types of food, and hygiene.

English

Postcards Recount of trip

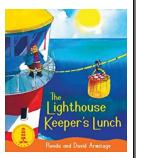




Geography

Identify the following physical features: mountain, lake, island, valley, river, cliff, forest and beach Know and use the terminologies: left and right; below, next to – outside games / simple maps.

Light House Keeper Lunch



Computing

Loops and programming

Hooks

Trip to the beach

<u>Maths</u>

(White Rose)
Investigations

Music –...perform, understand and explore how music is created, produced and communicated. ...have the opportunity to progress to the next level of excellence.

Multi-skills- linked to food and hygiene.